



✓ Checklist for

MOVING HOUSE

TO ASSIST YOU WITH A STRESS-FREE MOVE,
FOLLOW THIS CHECKLIST IN THE LEAD UP
TO YOUR MOVING DATE

6 WEEKS TO GO

- Set a moving date and book removalists (or friends and family to assist you)
- Start collecting boxes or order removalist boxes so you can start packing
- Organise time off work for the move if necessary
- Research and compare prices for a reliable removalist. Some companies can book out well in advance, especially at peak times such as school holidays and weekends
- Arrange insurance cover notes for your new home
- Start keeping a folder with all moving documentation (checklist, quotes, phone numbers etc)
- Check that your larger appliances will fit into your new home

4 WEEKS TO GO

- Sell or donate any unwanted items
- Arrange a council rubbish collection for anything leftover
- Notify your landlord (if moving out of a rental property)
- Lock in your removalists

3 WEEKS TO GO

- Arrange to have your mail redirected (Australia Post has a mail redirection service)
- Advise your change of address to:
 - Banks
 - Insurance providers (building, contents, car, life)
 - Private health fund
 - Telephone and internet service providers
 - TV, magazine and other subscriptions
 - Your employer
 - Friends, family and colleagues
 - Doctor/dentist
 - Medicare
 - Relevant state authority for drivers licence and car registration
 - Australian Electoral Commission
 - Centrelink
 - School/TAFE/university
 - Child care centre
 - Accountant/Australian Taxation Office
 - Solicitor
 - Superannuation fund
 - E-tags, tolls and mechanic
 - Vet, microchip registry and local council



2 WEEKS TO GO

- Pack up all items you won't be using before the move (A good tip is to number your boxes so you can check all have arrived)
- Create a floor plan for removalists (so they know where to put the boxes)
- Book a locksmith to change locks at your new house on moving day
- Confirm removalist company booking
- Collect appliance instructions booklets for the new owners
- Cancel any regular services such as lawn mowing

1 WEEK TO GO

- Avoid doing big grocery shops
- Settle any outstanding bills
- Back up your computers
- Set aside bed linen and towels for your first night



MOVING HOUSE REQUIRES PLENTY OF PLANNING



1 DAY TO GO

- Defrost and empty your fridge and freezer
- Turn off the washing machine
- Finish all your packing, making sure boxes are clearly labelled with instructions for the removalists
- Pack a 'first day bag' with essentials

MOVING DAY

- Have your handyman kit and folder with moving documentation at hand
- Check the house for anything you might have missed (high shelves, under the bed, back of drawers)
- Ensure gas and electricity meters have been read and the telephone, cable and internet disconnected
- Leave appliance instruction books
- Leave behind garage door openers and any spare keys for the new owners or return them to your landlord
- Turn off the power, hot water and gas
- Lock all the doors and windows

AT YOUR NEW HOME

- Check you have all the keys and any instructions to your new home (appliances etc)
- Check any utilities are connected and hot water is on
- Have your locks changed
- Assemble and make beds as soon as possible
- Notify removalists immediately if anything is missing or damaged



SURVIVAL PACKS FOR MOVING DAY

Have these handy packs available on moving day to make the transition into your new home a little more comfortable.

Survival pack – include cleaning products, kettle, tea, coffee, cutlery, milk, bread, takeaway menus, phone chargers, essential toiletries, toilet paper and medications. Don't forget your pets – make sure you have some food, water bowls, beds and leads.

Bring essentials for the following day – clothes and school uniforms. Ensure you have a set of bedding, towels, pj's and if you have children, make sure you have their favourite toy to help them settle into their new bedroom on the first night.

Handyman kit – with essentials like allen keys, screwdrivers, hammer, nails, wall hooks, lightbulbs, scissors, and torch will help avoid having to rummage through boxes when trying to construct your bed.

